

Web & Mobile Platforms

https://suhayeb.com/services/coaching/product-development Updated Course Content

Product Development

Methodologies, Architecture, Backlog

Product Development

The process of bringing a new product or improving an existing one to meet customer needs and market demands



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Solution to Problem

Evolution

Progressive evolution of global information that users can access computer connected to net, differs in Architecture, Technologies, User Interaction, Data Ownership and Monetization

Web 4.0?

Web 1.0 read-only

Static websites providing information without much interactivity. Users were mostly consumers.

Web 2.0 social



Interactive and dynamic web with user-generated content, social networking, and collaboration

Web 3.0 semantic

Decentralized and intelligent, focusing on data ownership, blockchain technology.

Web 2.0 Architectures



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Methodologies

	Waterfall (Traditional)	Agile
Process Flow	Sequential / Linear	Iterative (Sprints)
Flexibility	Fixed (Scope, budget)	Evolves based on feedback
Collaboration	Silos, Emphasis on Documentation	High among cross-functional, continuous
Delivery Timeline	Project timeline	Typically, every 2 weeks
Risk	High due to late test and user feedback	Low due to continuous testing
Customer Involvement	Limited until the end	Continuous involvement
Known Frameworks	PMBOK	SCRUM, SAFe

Deliverables

	• Definition: The simplest version of a product that solves a core problem and allows a team to collect • Goal: Validate the product idea with minimal effort and test core hypotheses	maximum validated learning.
/IVP	• Focus: Core functionality that addresses a specific user problem.	Viable
	• Definition: A product that not only works but also delights users fostering an emotional connection	
	• Goal: Increase user retention and build excitement around the product.	
ЛLР	• Focus: Add delightful design, smooth interactions, and usability enhancements.	Likable
IMP	 Definition: The first version of the product ready for broader market release with essential features to Goal: Market the product effectively to attract a wider user base and gain traction. Focus: Stability, scalability, and marketing readiness. 	o address user needs. Marketable
	 Definition: A comprehensive version of the product that supports full use cases and meets the function Goal: Expand functionality, integrate with other tools, and support complex use cases. 	onal needs of diverse users.
NFP	• Focus: Advanced features, seamless integrations, and enhanced scalability.	Mature Functional

Prioritization

- Understand the Job Hierarchy:
 - Core Jobs (functional needs, Primary and Secondary)
 - Emotional Jobs (how users feel)
 - Social Jobs (how users are perceived by others)
- Use Questions to Prioritize Features:
 - What is the primary job this feature helps accomplish?
 - Does this feature solve a major pain point or enhance an existing solution?
 - Does this feature align with the desired outcome of this development phase (MVP, MLP, etc.)?

Jobs To Be Done

People **Hire Product** to ..

Al Use in Product Development

Topics



- Brainstorming
- Generating code (components, functions)
- Generating data (dummy, test, etc..)
- Code auto complete
- Debugging
- Documentation / explanation
- Translation among languages
- Testing

AI Tools

- Github Co-Pilot
- ChatGPT
- Checkout:
 - Builder.io: Figma to code
 - Codeium (Free Github CoPilot)
 - Tabnine

GitHub CoPilot

- Github Co-Pilot (Free Tier, Now Available)
- Main features:
 - Launch on Visual Code
 - Right click anywhere, Ask GPT in your own language, just be clear

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• Use @workspace for AI to understand your whole project and generate code according.



Code Management

Topics

Code Management



Uses: download & Install GIT (git-scm.com)

Platforms:

- Github (Community & Code files Hosting) well known for their integrations
- BitBucket.

Signup today, join coders community

Code Management

download & Install Github Desktop (desktop.github.com/download/)

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GitHub





Digital Nomad License



Allow applicants to apply for freelance licenses, enable authorities to validate them, and showcase an approved public list for businesses to connect with nomads



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Digital Nomad License

Components

During this course, we will use current technologies to build the 1st version of the product

.NET SQL Server

Web API Framework

A powerful, scalable, and secure backend framework for building robust web APIs. **Vue.js JavaScript Framework** for building dynamic and interactive user interfaces.

BULMA.io

CSS Framework responsive design and prebuilt components for faster development **Flutter**

Cross-Platform Framework

A versatile UI toolkit for building natively compiled apps for mobile, web, and desktop.



Topics

Front-end Frameworks

Simplifies UI development with reusable components, efficient DOM handling, and responsive designs. They enable faster development, consistent styling, and seamless scalability for modern web apps.



CSS Frameworks Tailwind Custom Uls; utility-first,

highly customizable, lightweight.

Bootstrap

Prototypes, admin panels; pre-built, responsive components.

JS Frameworks

React (Facebook)

SPAs and UIs; flexible, component-based, vast ecosystem.

Angular (Google)

Enterprise apps; robust tools, full-featured framework.

Bulma

Blogs, small apps; modern, clean, and Flexbox-based design.

VueJS

Lightweight apps; easy integration, simple, and flexible.

Front-end Environment

- **Download & Install:** Node.js (nodejs.org)
- Download & Install : Visual Studio Code (code.visualstudio.com)
- **Execute**: (Requires elevated permission on command line and powershell)
- Set-ExecutionPolicy -ExecutionPolicy Unrestricted
- npm install -g pnpm
- Download & Install : Screaming Frog Spider ©

3 Cross-platform: Vue Should know

A prototype for user journey with basics of Vue/Nuxt

- Reactive data binding (using ref and reactive).
- Declarative rendering with templates.
- Directives (v-for, v-if, v-bind :, v-on @, v-html etc.).
- Event handling @submit modifier .prevent,
 @click, @mouseenter.
- Two-way binding with v-model.
- Component Architecture
- Lifecycle Hooks.
- Builtin: watch, computed

- State management
- Routing
- Props





5 Web Searchability

It is important that SEO practices are considered when developing product

- Core Elements: Title (60), Robots.txt, Sitemap.xml
- **Meta data**: Description (160), Keywords, Open Graphs, Twitter Cards
- HTML Structure, H1, H2, H3 etc..
- Image Alternative Text
- Internal Links, the more the marrier
- Schema Structure
- Errors





Hosting

Publishing Front end application, can be done automatically if hosted on Github



▲ Vercel

vercel.app

Optimized for Next.js apps (React)



Topics

Environment

- **Download:** Visual Studio Community (visualstudio.microsoft.com)
- -- Install: ASP.NET and web Development workload

Database Platforms

	MySQL	PostgreSQL	MongoDB
Data Model	Tables with fixed schemas	Tables with support object	Documents
Performance	Optimized for read-heavy workloads	Optimized for complex queries and concurrent writes	Fast for unstructured or semi-structured data
Query Language	SQL	SQL Advanced	MQL (~JSON)
Best for	Beginners and standard relational data needs	Developers needing advanced data modeling and queries	Projects requiring schema flexibility and scalability

MySQL

Relational Database Management System

PostgreSQL

Object-Relational Database Management System

MongoDB

NoSQL Document Database

Database

What is Database:

A database is an organized collection of data stored and managed electronically, enabling efficient retrieval, manipulation, and storage of information for various applications.

Core concept - Normalization:

Normalization is a process in database design aimed at organizing tables to reduce redundancy and ensure data integrity by dividing data into related tables and defining relationships.

MySQL

Relational Database Management System

PostgreSQL

Object-Relational Database Management System

MongoDB

NoSQL Document Database

Back-end Frameworks

Node.js (Express.js)

Best used on I/O heavy apps, chats, streaming etc..

Django (REST, Python)

Best used for scientific, ecommerce apps.

	Express.js	Django	SpringBoot	.NET
Language	JavaScript	Python	Java	C#
Performance	High (I/O)	Moderate	High	High
Learning Curve	Easy	Moderate	Steep	Moderate
Tools	Limited	Limited	Strong (Eclipse)	Best (Visual Studio)
Security	Requires manual works	Strong (Builtin)	Strong	Strong (OOTB)
Scalability	Excellent	Good	Excellent	Excellent

Spring Boot (Java)

Best used for large-scale ecommerce, enterprise-level applications

.NET (Express.js)

Best used for Enterprises and large organizations



3 Cross-platform: .NET API Should know

- Setup: Create projects and configure middleware.
- Routing: Use attribute routing and versioning.
- Controllers: Handle requests and return responses.
- Models: Define and validate data structures.
- Database: Integrate Entity Framework Core for CRUD.
- Dependency Injection: Manage services effectively.
- Authentication: Implement JWT and role-based access.
- Error Handling: Handle exceptions and log errors.
- Async: Use async/await for scalability.
- Docs & Testing: Generate Swagger docs and test APIs.

Course Link



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Hosting

Publishing Front end application, can be done automatically if hosted on Github



docker.com

Hosting on your computer, launching apps in isolated containers (mini server)

Cross-Platforms

Topics

Cross-platform Development platform

	Flutter	React Native	MAUI
Language	Dart	JavaScript	C#
Use cases	Mobile-first applications with complex UIs. MVPs and startups needing fast development cycles.	Cross-platform mobile apps needing high customizability, especially for web apps using React	Enterprise applications, especially those in the Microsoft ecosystem.
Learning Curve	Moderate	Easy	Moderate

Flutter (Google)

Single codebase for iOS, Android, web, and desktop (Windows, macOS, Linux).

React Native (Facebook)

Single codebase for iOS and Android.

.NET MAUI (Microsoft)

Single project structure for iOS, Android, Windows, and macOS.

Flutter Environment

- Download & Install : Visual Studio Code (code.visualstudio.com)
- Download & Install : Android Studio

(https://developer.android.com/studio/install#windows)

Download & Install: Flutter SDK (<u>https://docs.flutter.dev/get-</u>

started/install/windows/mobile) and follow instruction

3 Cross-platform: Flutter Should know

- Setup: Install Flutter SDK and create a new project.
- Widgets: Use Stateless and Stateful widgets.
- Layouts: Build UIs with Column, Row, Stack, and Flex.
- State Management: Manage state with Provider, Riverpod, or Bloc.
- Navigation: Implement routing and multi-page navigation.
- Forms: Build forms with validation and user input handling.
- Networking: Fetch data with http or dio.
- Async: Use Future and Stream for asynchronous tasks.
- Packages: Add functionality using pub.dev packages.
- Testing: Write unit, widget, and integration tests.



Course Link